First time users: Print this pdf and follow its directions to map your project.

Several mapping tools are in the upper left corner. You can hover the cursor over each to see what it does.

- 1. Adjust the map until it shows you a good view of your project area.
 - When the map opens, the "zoom in" tool will be active
 - Find the location of your project on the map (approximate).
 - Single click on the map with the left mouse button on that location.
 - You will see more details: repeat single clicks to zoom closer.
 - Don't get too close, e.g. "Map Scale" at bottom should be no smaller than 1:2,000 (1:200 is too small).
 - The "pan" tool (white hand) can be used to center your project on the map.



ONLY Notifications or Minimum Expedited applications

- **2.** Add one or more points where the actual wetland impacts will occur.
 - Click on the "Map Project Points" button in the tool bar (looks like a tack/pushpin).
 - Pinpoint the wetland impact area(s) by singleclicking with the left mouse button. Add as many points as are necessary to denote the wetland impact areas. These dots remain as points: you do not draw a polygon in this step.



When you have finished mapping your project (points for Notifications or Minimum Expedited, or polygons for permits or grant requirements):

- Click on the "DataCheck" button
- You will be shown the preliminary DataCheck Result ("Potential impacts" or "No Known Records").
- To receive a letter, click on "Continue" and provide more project details.

ALL OTHER types of permits or grant requirements

- 2. Draw a polygon (a square or other shape with straight sides) around your project. The polygon should include any area that will be temporarily or permanently disturbed.
 - Click on the "map project boundaries" tool (hand over 3 dots). Think of this as a connect-the-dots tool: you supply the dots and the computer will connect the dots with lines.
 - Single-click your left mouse button on one corner of the polygon. You will not see this first dot.
 - Move the mouse to the next corner and single-click the mouse. A red line will appear, connecting the two dots.
 - Continue adding corners until there is only one line missing.
 - IMPORTANT: to add the last line you must hold the "shift" key down while single-clicking on the map. When the "shift" key is down the computer will draw a line between your last dot and your first dot.
 - You will know you have successfully drawn the polygon when the right hand side of the screen tells you the acreage you have mapped.
 - You can click on the "redraw" button and start singleclicking corners again to change the polygon you drew.
- **3.** Type the approximate acreage of the project area into the box on the right.

